

# Tri-County Baseball & Softball

## *Mustang Baseball Rules*

rev 3/19

### **GAME:**

- Umpires must be PONY patched to umpire behind the plate, and at least 16 years old for the bases. A game can be played with just 1 umpire.
- It is the umpire's decision to call a game at any time due to darkness. Player safety is always the main concern.
- Make up games are to be re-scheduled as soon as possible and are the responsibility of the HOME team. If efforts to re-schedule are made but not reached, contact Jamie Wilkey as soon as possible 815-791-6599
- If a game is called for any reason, it shall be a complete game if four innings have been completed, or if the home team has scored more runs in three innings or three and a fraction innings, than the visiting team has scored in four completed innings.
- If a game is called for any reason before it is a complete game, as described above, or when the score is tied, it shall be considered a suspended game and shall be resumed from the point of curtailment at the time scheduled by league officials.
- If a game is called for any reason in an uncompleted inning, after having reached complete-game length as described above and the visiting team ties the score or takes the lead in the uncompleted inning, and the home team does not tie the score or retake the lead in its portion of the uncompleted inning, the game shall be considered a suspended game and shall be continued from the point of curtailment at the time scheduled by league officials.
- Mustang games are 6 innings long. Extra innings are allowed.
- There will only be 6 runs allowed per inning until the 6<sup>th</sup> inning, after which there is no limit. The same applies for extra innings as the 6<sup>th</sup> inning.
- Ten run rule is in effect: 15 run rule after 4 innings/10 run rule after 5 innings
- Team enthusiasm is encouraged. All player chatter must be positive and directed only towards their team and their teammates. At no point can a team chant towards their opponent. Examples include "hey batter-batter swing", "slaughter rule", "yeap", etc. If a team communicates negatively towards their opponent, the team Manager will be warned. If the issue occurs again, the team will forfeit the game and the League Director will address accordingly with the team Manager.
- All other rules not addressed above are governed by [Pony rules](#).

### **BASERUNNING:**

- In a play at the plate the runner must slide, or can be called out. The umpire has sole judgment on the play.
- A base runner at 3<sup>rd</sup> base cannot steal home. However, if the defense attempts to pick off the base runner at 3<sup>rd</sup>, the base runner may advance at his own risk. An attempt to pick off will be defined as an actual throw or running motion toward the 3<sup>rd</sup> base baserunner. A base runner attempting to steal 3<sup>rd</sup> base from 2<sup>nd</sup> base may not advance home on an overthrow from the catcher attempting to throw the base runner out. A base runner attempting to steal 2<sup>nd</sup> while 3<sup>rd</sup> base is occupied may not advance past 2<sup>nd</sup>, even on an overthrow. In the previous situation, the runner on 3<sup>rd</sup> base may not advance home, unless a play is made on him as described above. A base runner established at 3<sup>rd</sup> base may only advance home on a batted ball or being walked in. No stealing is allowed when the ball is thrown back to the pitcher and mishandled.
- There is no leading off.

# Tri-County Baseball & Softball

## *Mustang Baseball Rules*

- A base runner can steal only after the ball crosses the plate.
- A courtesy runner can and should be used for the catcher only, with 2 outs but is not required.
- If a runner leaves the base prior to ball crossing the plate and the ball is put into play by the batter, the base runner is out and the hitter is still a live runner
- If a runner leaves the base prior to the ball crossing the plate and the ball is not put into play by the hitter, the runner must go back.

### **HITTING:**

- Continuous batting order can be used but is not required. If you start the game with a continuous order you must finish that way. Each team can decide before the game and instruct the opposing coach.
- A batter cannot fake a bunt, retract the bat and make a full swing at the ball

### **PITCHING:**

- The pitching distance is 46 feet.
- A pitcher is allowed to pitch 5 innings per week in league play. The week starts on Monday and ends on Sunday.
- If a pitcher throws 4 or more innings he must have 3 days (72 hours) of rest before pitching the remainder of his innings. Time is computed from the start of the game.
- If a pitcher throws 3 innings or less he is eligible to pitch on 1 day rest (24hours).
- One pitch consists of an inning pitched.
- Once a pitcher is removed from the mound and a new pitcher is inserted, he cannot re-enter as the pitcher.
- The only time a balk can be called is if the pitcher is not in contact with the rubber when delivering the pitch. Three warnings will be given before a balk is called.
- On an intentional walk, the pitcher can throw 4 balls – or – the defensive coach can motion 4 fingers up to the plate umpire and direct the batter to be walked without a pitch being thrown.
- A pitcher cannot wear wrist bands or batting gloves.
- If a pitcher hits 2 batters in an inning or a total of 3 in the game, he must be removed from the mound.

### **FIELD/DEFENSE:**

- Infield fly rule is in effect and must be called by the umpire's judgment.
- A safety base must be used at First Base. Both sides of the base are in play for the runner and defender. If there is no safety base in place before the first pitch is thrown, the home team will forfeit the game.
- A defender cannot fake as if they have received the ball in an attempt to fool the baserunner. This could make the runner slide and possibly get injured.

# Tri-County Baseball & Softball

## *Mustang Baseball Rules*

### ***EQUIPMENT/BATS/MISC:***

Bat Rule:

The following bats are legal for use in 2018 Tri-County Baseball contests:

- Any non-wood bat containing a silkscreened or permanently marked BBCOR label as detailed in section 1-3-2 of the NFHS baseball rules book or;
- Any bat 30 inches and under that has a greater than minus three drop provided the bat barrel diameter does not exceed 2 1/4 inches or;
- Any bat 30 inches and under that has a greater than minus three drop and a barrel diameter no larger than 2 5/8 inches provide that bat contains the USA Baseball logo or;
- Any wood bat that meets the NFHS standards as detailed in section 1-3-2 and 1-3-3 of the NFHS baseball rules book.

NOTE 1: Any bat 31 inches and over must meet the NFHS bat guidelines and contain the BBCOR label.

NOTE 2: Any bat 31 inches and over and has a greater than a minus 3 drop with the USA Baseball logo is an illegal bat.

NOTE 3: Any non-wood bat with a barrel diameter greater than 2 5/8" is illegal.

\*\*NOTE 4: Effective with the 2019 season, no bat with a 2 1/4" barrel will be legal.\*\*

The following are examples of legal and illegal non-wood bats. This list is not intended to be all inclusive or all exclusive

# Tri-County Baseball & Softball

## Mustang Baseball Rules

The following bats are legal for use in 2019 IESA contests:

- Any non-wood bat containing a silkscreened or permanently marked BBCOR label as detailed in section 1-3-2 of the NFHS baseball rules book or;
- Any bat 30 inches and under that has a greater than minus three drop and a barrel diameter of 2 5/8 inches provided that bat contains the USA Baseball logo or;
- Any wood bat that meets the NFHS standards as detailed in section 1-3-2 and 1-3-3 of the NFHS baseball rules book.

**NOTE 1:** All bats 31 inches and over must meet the NFHS bat guidelines and contain the BBCOR label.

**NOTE 2:** All bats with a 2 1/4" barrel diameter are illegal

**NOTE 3:** Any bat with a USSSA logo is illegal

The following are examples of legal and illegal non-wood bats. This list is not intended to be all inclusive or all exclusive:

Examples of Legal and Illegal Bats That Do Not Contain a USA Baseball Logo			
Length	Weight	Barrel Diameter	Status
31	28	2-5/8"	Legal assuming BBCOR labeled
30	22	2-3/4"	Illegal—Maximum barrel diameter is 2-5/8". Additionally this bat will not contain the BBCOR label
30	20	2-1/4"	Illegal—No bat with a 2-1/4" barrel diameter is legal
29	18	2-1/4"	Illegal—No bat with a 2-1/4" barrel diameter is legal
31	20	2-1/4"	Illegal—A 31" bat must contain the BBCOR label and meet all other NFHS standards
28	19	2-1/4"	Illegal—No bat with a 2-1/4" barrel diameter is legal
31	28	2-3/4"	Illegal—Maximum barrel diameter is 2-5/8". Additionally this bat will not contain the BBCOR label.
29	26	2-5/8"	Legal assuming BBCOR labeled
30	27	2-5/8"	Legal assuming BBCOR labeled
32	22	2-1/4"	Illegal—A 32" bat must weigh at least 29 oz. and all other NFHS bat standards including a BBCOR label
31	25	2-1/4"	Illegal—All bats 31" and over must meet the NFHS standards and include a BBCOR label
30	27	2-1/2"	Legal assuming BBCOR labeled
30	18	2-1/4"	Illegal—No bat with a 2-1/4" barrel diameter is legal

Examples of Legal and Illegal Non-Wood Bats That Are Marked With a USA Baseball Logo			
Length	Weight	Barrel Diameter	Status
30	20	2-5/8"	Legal assuming USA Baseball Logo is silk screened on bat
31	20	2-5/8"	Illegal—All bats 31" and over for use in IESA contests must meet NFHS guidelines including BBCOR label. It does not matter if this bat has a USA Baseball logo. A 31" bat has to be BBCOR labeled.
28	18	2-5/8"	Legal assuming USA Baseball Logo is silk screened on bat
29	18	2-1/4"	Illegal—No bat with a 2-1/4" barrel diameter is legal
31	21	2-5/8"	Illegal—All bats 31" and over for use in IESA contests must meet NFHS guidelines including BBCOR label. It does not matter if this bat has a USA Baseball logo. A 31" bat has to be BBCOR labeled.
27	15	2-5/8"	Legal assuming USA Baseball Logo is silk screened on bat
29	19	2-5/8"	Legal assuming USA Baseball Logo is silk screened on bat
30	18	2-5/8"	Legal assuming USA Baseball Logo is silk screened on bat

- All Catcher's masks must either be Hockey Style, or have a throat protector.
- A Mustang player may be called up to play on the Bronco team for one week. (2 games). The player cannot play more than 2 Bronco games in one week. If that player is called up to Bronco again he must stay up for the remainder of the year. A Mustang player cannot pitch in Bronco.

# **Tri-County Baseball & Softball**

## *Mustang Baseball Rules*

### **TOURNAMENT RULES:**

- Only in Tournament play there will be a 10 run rule after 4 innings.
- Pitching rules for the tournament are the same as regular season with the exceptions stated below.
  - 1 - In 1<sup>st</sup> and 2<sup>nd</sup> place game and 3<sup>rd</sup> and 4<sup>th</sup> place game there will be no rest rule in effect.
  - 2- A pitcher may pitch a total of (8) innings for the tournament week.

**REMEMBER NOT TO INJURE A PITCHER JUST TO WIN!!!**